

Riley County Trivia Challenge Rules

1. All team members must pre-register. Juniors are ages 7-13 and Senior are 14 and older.
2. Teams may answer a question at any time after the moderator begins reading the question. (*Please see #8 for rules on answering the question before it is fully read and the possible penalty given.*) However, once the buzzer is sounded by a team, no consultation (spoken or written) may go on among team members. Consultation among members of the opposing team may continue. Consultation among team members may occur only before they hit the buzzer. If a team buzzes in and they continue talking, they will be warned the first time. The second time, points for that question will automatically go to the opposing team.
3. After a team member buzzes in, the first answer they state will be the answer accepted by the judge, even if answered correctly following the first answer given. The opposing team will then be given a chance to answer the question.
4. When a team buzzes in after the question is fully read and gives the wrong answer, the question will not be repeated for the other team.
5. Multiple choice questions can be answered in one of two ways. A team member may say A, B, C, D or the "word answer." However, if a team member incorrectly pairs the wrong letter "A, B, C, D" with the word answer, it will be an incorrect answer.
Example: Knitting would fall under what 4-H project?
A. Visual Arts C. Clothing Construction
B. Fiber Arts D. Citizenship.

A correct answer would be: An incorrect answer would be:
B. A. Fiber Arts
Fiber Arts
B. Fiber Arts
6. A round in the Junior Division will consist of 10 questions.
7. A round in the Senior Division will consist of 15 questions.
8. If the moderator is interrupted by a team buzzing in before a question is fully read, the moderator will say "interrupt" and allow the individual recognized to answer the question. If the individual gives an incorrect answer, the team will lose 5 points. The moderator will then re-read the question fully for the opposing team.
9. Once the moderator finishes reading the question, teams will have 10 seconds to buzz in and 10 additional seconds to answer the question. If no one buzzes in after 10 seconds, no points will be awarded, and the moderator will proceed to the next question. Some questions may have a longer time allowed (30 seconds) to answer. If so, the moderator will state this before the question is read.
10. A team member must wait to be recognized before answering the question. A team member cannot hit the buzzer and answer without being recognized. If this happens, no points will be awarded, even if the correct answer is given. The other team will then have the chance to answer the question for points.
11. The Overall Club Champion will be determined by the club's win/loss record. If there is a tie, the total points scored will be used to break the tie. Prizes for 1st and 2nd place in both the Junior and Senior Divisions.

12. Supervision will be expected from parents, sponsors, leaders, etc.
13. Any and all final decisions will be made by the judge during the round.
14. Participants will not be allowed to watch any rounds until they are finished participating in all rounds.
15. Pictures will be allowed for purposes of documentation for record books, club reporter, etc. However, **no videos** will be allowed.
16. No one will be allowed to write any questions down or document questions in any other way.
17. Any misbehavior from the audience will not be tolerated. Individuals will get one warning and then be asked to leave. Audience will in no way try to give an answer to a participant during a round.
18. Any objections to the question/answer must be made by the team members and only before the moderator/judge moves on to the next question.
19. Participants will each be given a sheet of paper and a pencil that they may use during each round, i.e., unscrambling letters to form a 4-H related word.
20. The team age category will be determined by the oldest member of the team. Teams can substitute a member if another member cannot attend, but they will remain on the team throughout the duration of the day. Members cannot substitute in and out.
 Examples: Ages 7, 9 and 12 = Junior Team
 Ages 13, 17 and 18 = Senior Team
 Ages 10, 12 and 13 = Senior Team
21. Teams will be allowed to choose a fun, short name for their team. Be creative! Of course, names including the name of the club or county/district area are also okay.
 Examples: Boots & Jeans 2 Bucks & A Doe
 3 Little Lambs North Saline #1
 The Green Machine Jolly 4-H Members Team 1
22. A team can be made up of members from different clubs.
23. Any exceptions/changes to the rules will be handled by the Quiz Bowl Committee.
24. Tie breaker questions will be awarded 5 points, if answered correctly.
25. If a team receives a BYE in a round, that team will still play, receive points for correct answers and receive a win. This will allow the team members to become familiar with the buzzers and will also allow for learning to occur.
26. It will be determined based on how many teams sign up whether the rounds will be round robin or double elimination. All rules apply to both. In round robin, all teams will play each team once. In double elimination, each team will play until they have lost twice.
27. DON'T TAKE THIS TOO SERIOUSLY. HAVE FUN!! This is a great opportunity for 4-H members to come together in a semi-competitive setting and learn about 4-H. Be sure to encourage members on your team and even members on other teams.